

# COURSE FARM TRIAL CATTLE JUNE 24<sup>TH</sup> – JUDGE JOAN CARRILLO

5 head of cattle are set in the square pen. Gates are closed.  
The handler before you sets out the cattle, without a dog. Last handler does it for the first.

## **Penwork 1** (5 points)

Take the cattle out of the square pen through gate “G”.  
Advanced dogs should work as much independent as they can  
Ends when cattle are in the arena and gate “G” is closed.

## **Specific task 1** (20 points)

Take the cattle along the left fence of the arena to the marking at the middle of the left side of the arena.

Settle the cattle here in a range of 10 m near the marking. There is a marking here on the fence, advanced handlers line.

Advanced handlers all cattle should stand still before judge calls it.

Open handlers at least two head of cattle should stand still before the judge will call it.  
Ends when the judge has called it.

## **Penwork 2** (10 points)

Take the cattle from the marking to the side pen.  
Ends when the cattle are in the side pen and gate “H” is closed.

## **Specific task 2** (20 points)

Take the cattle out the side pen through gate “H”  
Drive the cattle clockwise around the arena on the fence.  
Ends when the cattle are at the lower right bottom, after doing a 1 ¼ loop.

## **Sorting** (25 points)

Sort 3 animals to the take pen. The sort is at gate “C”

Advanced 3 marked.

Open any 3 animals of which 1 is marked.

After the sort, let the 2 remaining join the 3 in the take pen. Close gate “C” before letting the 2 join the 3.

## **Penwork 3** (5 points)

Take the 5 head of cattle out the take pen through gate “C”. Task ends when cattle are in the arena and settled. Take your dog to the top of the arena.

**Gather (20 points)**

Pole is set at 150 ft.

Advanced handlers must remain at the pole.

Open handlers can move ½ way before sending the dog. There is a cone here.

Ends when the cattle are near the pole. The handler can move when the cattle are close to the pole.

**Chute work (20 points)**

After the gather at the top of the arena take the cattle with you to the top of the chute.

Push the cattle through the chute.

Preferred is that the handler doesn't go through the chute, but the handler is allowed if it is necessary.

Ends when cattle are through the chute.

**Penwork 4 (5 Points)**

Take the cattle into the take pen through gate "C" and push them through gate "E" back to their holding pen.

Close the gate of the holding pen.

Time ends when all gates are closed. Handler and dog can be in the alleyway.

Time allowed 21 minutes.

Warning at 10 minutes and 3 minute warning.

Tie breaker:

Points on the sort

Points on specific task 2.

Points on the chute

Size of chute: Entrance 8ft, exit 4 ft, length = 16 ft Size of Pen 3 : 9 ft x 16 ft. Size HP = 12 x 12 ft Size SP 27 x 33 ft. Size AW : entrance 9 ft wide, exit 3 ft wide. Total length 20ft. Size of holdingpens 1 & 2 : 9 x 15 ft.

# FARMTRIAL CATTLE

