# Course FARMTRIAL MIX June 24 ${ }^{\text {TH }}$ - Judge Anneke De Jong 

- Sheepwork:


## Sorting 25 points :

Enter the square pen trough the takepe 5 head of sheep are in the Square pen

Sort 3 marked sheep.
Open handlers put sheep in pen 1.
Advanced handlers put sheep in pen 2.
Penwork 1 : 10 points
Let the dog bring the stock out of the holdingpen back to the SP
Open handlers can go with the dog.
Advanced dogs : dog should work primarily on its own.

Specific task 1: 20 points:
Take stock out of SP and feed them in the tub. When all heads are in the tub, take the sheep back trough gate " $G$ "into the Squarepen.
penwork 2: 5 points:
Take stock trough the alleyway ( Gate C ) open gate to return to holdingpens. Close the gate of the holdingpen.

- Duckwork:

Penwork 3:5 points
Take 5 head of ducks out of the takepen, settle against the back fence.

## Gather: $\mathbf{2 0}$ points

Open handlers : Take dog with you to the top of the arena. Pole is set at 75 feet. Open : Handler may move $1 / 2$ way between dog and stock ( marked with a cone) Advanced: Handler remains at the pole.

## Specific task 2: 20 points

Put ducks in the holdingarea.
Open handlers can move directly to the cute after the hold.
Advanced : Let the dog hold the ducks into holding area, while handler moves to the chute.

## Chutework 20 points:

Take ducks trough "Footbath".
Open class : gate will be open
Advanced class : gate will be closed

## Penwork 4 : 5 points

Repen ducks in takepen, open gate to alleyway, put ducks in the alleyway, then leave the takepen.

Time ends when the takepen gate is closed
Time allotted 19 minutes
3 minute warning at 16 minutes.
Ties are broken by :
Score on sorting
Score on gather
Score on chutework.


